

By Kevin Siembieda

By the time you read this I will be in Biloxi, Mississippi, where I'm a guest at **CoastCon 40**. I have to say I am very much looking forward to this weekend and running some games, chatting on panel talks, meeting fans, hanging with my pal Sean, and making some new friends. I'm only bringing a few books, some

**Rifts® poker decks**

and a few art prints to sell to anyone interested.

Meanwhile, all hands are on deck to hammer out one exciting new release after another. We have some very exciting plans for several game lines including **Rifts®**, **Robotech®**, **Robotech® RPG Tactics™**, **Palladium Fantasy®**, **Dead Reign®**, **Heroes Unlimited™** and just about everything, really. I think our focus will be

**Rifts®**, **Palladium Fantasy®**, **Dead Reign®**

, and a few other settings the first half of the year, and

**Robotech®**

and

**Robotech® RPG Tactics™**

in the second half, though there is a lot of setup going on for Robotech®/RRT happening right now. And for some really great news,

*Carmen Bellaire*

is planning to press forward with the

**Rifts® Board Game**

, with a Kickstarter launch sometime in April and running through part of May, 2017. Read on for details.

## **UPDATE: Rifter® Super-Subscription Offer**

**The Rifter® Super-Subscription Offer** has ended online. Thank you for your orders and support, they were very welcomed. I do want to remind current subscribers who may have missed the online drive that you can still call the Palladium office or pay by check and mail in your order till March 20, 2017. A little cushion for our loyal subscribers. See details in

[\*\*The Rifter® #76\*\*](#)

and

[\*\*#77\*\*](#)

.



**UPDATE: The Rifter® #76 – Available now**

[The Rifter® #76](#) is a very fun issue with more than half being “official” source material, and the rest being unofficial source material which is pretty sweet too.

**“Official” for Rifts® and Palladium Fantasy® is The Primorda,**

Elemental beings and their monstrous riding animals (good for monsters as well as steeds), and “official” adventure source material for the **Spli**

**cers® I am Legion**

story which sees its conclusion in

**The Rifter® #77**

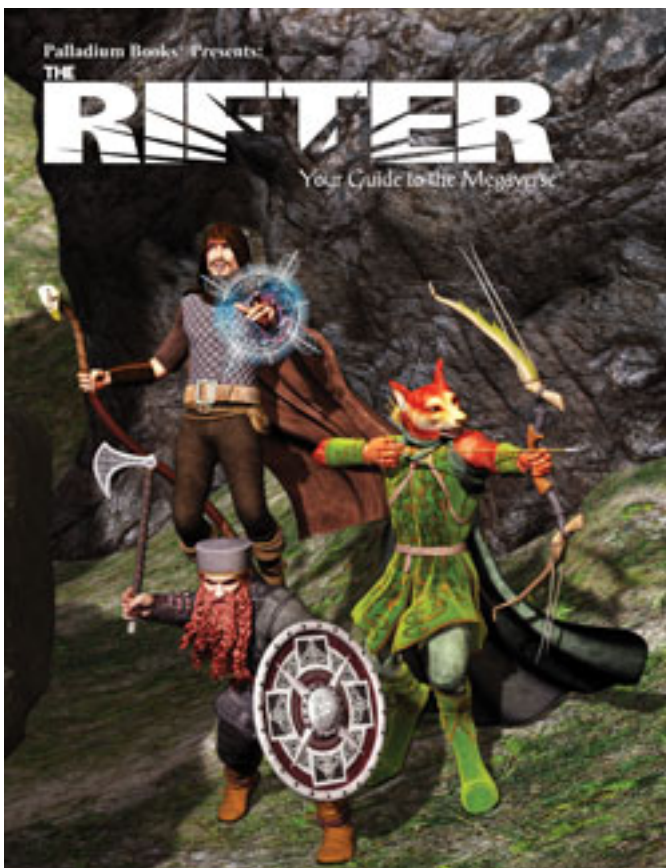
. There is also an adventure setting with villains and enemy forces suitable for

**Heroes Unlimited™**

and

**Ninjas & Superspies™**

, and other good stuff.



**UPDATE: The Rifter® #77 – Ships March 9, 2017**

[The Rifter® #77](#) is at the printer and will ship to Palladium on March 9, 2017. It is another cool issue with “official” adventure source material for **Heroes Unlimited™** (Doc Feral and mutants), as well as some very fun material for **Palladium Fantasy®** (a new city-state to explore in the Old Kingdom) and **Rifts®** (a TW city and characters that will surprise you), and ... are you ready for it, the final chapter of the epic, **Splicers® I am Legion** adventure source material, also “official.” Ships March 9, 2017.

## **UPDATE: Carmen Bellaire is BACK!**

Carmen is recuperating and doing as well as can be expected. I spoke with him on Tuesday, and he sounded tired and low key, but seemed to be in good spirits and was already tinkering with the rules for the **Rifts® board game**. Our sincere thanks to those of you who have expressed your support and well wishes for Carmen, his family, and the **Rifts® board game**.



**UPDATE: Rifts® Board Game from *Rogue Heroes***

*TM*

**LLC**

**is a go – Kickstarter launch April/May, 2017**

I spoke with Carmen and was shocked to learn he is still shooting for an April Kickstarter launch for the **Rifts® Board Game Kickstarter**

– probably the middle or end of *April, 2017*

. That means Carmen's Kickstarter will run from the middle or end of April into the first half of May (tentative). When I spoke with Carmen he sounded a bit low key, but

positive and in good spirits. He doesn't want anything that has happened to stop the launch of his

## **Rifts® board game Kickstarter**

and his game company

## **Rogue Heroes™ LLC**

. We applaud Carmen for his tenacity and not giving up on his dreams, we just hope he paces himself. He seems highly motivated and says getting back to doing something he loves is helping with his recovery.

**The Rifts® board game** is the brainchild of experienced game designer *Carmen Bellaire*,

and the culmination of something like 2+ years in the making. He plans to launch the game as a

*Kickstarter*

by his game company

## **Rogue Heroes, LLC**

, under license with Palladium Books. We approve everything, so I have seen all the amazing digital sculpts, artwork and hard work that has gone into the making of this game. This is a game every

## **Rifts**

® fan will want to own. It offers detailed miniatures of your favorite iconic Rifts® heroes and Coalition troops in dynamic poses, powerful artwork and the game is fun to

play. It truly captures the essence of  
**Rifts**

® in a tabletop game. A typical game lasts approximately 90 minutes on average, as you battle your way through the Chi-Town 'Burbs against the army of the Coalition States. I'm trying not to gush about how excited I am about this game and especially that Carmen is back to finishing it and launching his Kickstarter as planned! If this game interests you at all, please help support it. You can go to Carmen's Facebook page to see more images and up-to-date information. Thank you.

<http://www.facebook.com/RogueHeroesPublishing>

## **UPDATE: Robotech® RPG Tactics™ Wave Two**

Welcomed ideas are coming from all over the place – staff, freelancers and fans like you – on ways to support and advance **Robotech® RPG Tactics™**, from existing product to Wave Two and beyond. We think we have some pretty exciting things in the works. Despite the long delays and what some



people believe,

## **Robotech® RPG Tactics™**

has always been a passion project for us. We want to redeem ourselves in your eyes with the Wave Two rewards and so much more. We are trying to put together some big and small ideas for product and support, right now, and think we are looking at some exciting possibilities. We try to learn from our mistakes and strive to create a superior product, starting with Wave Two rewards. When we have the hard details, our Kickstarter backers will be the first to know about them.

## **UPDATE: Rifts® CS Arsenal – coming soon**

Chuck has been working on art and concepts, I have been working on text and finalizing concepts. Gonna be one heck of a book. [Rifts® Heroes of Humanity](#)

,

[Rifts® HoH CS Arsenal](#)

,



## [The Disavowed](#)

and

## [Megaverse® in Flames](#)

are laying the groundwork for something big.

**UPDATE: Rifts® Secrets of the  
Atlanteans™ – March  
release**

I hope to assign more artwork for [this book](#)  
when I return from CoastCon.

**UPDATE: Rifts® Sovietski™ – Spring  
or Summer Release**

Artwork for [Sovietski](#) continues to come  
in and is looking good.

**UPDATE: Garden of the Gods™ –**

## **a Palladium Fantasy RPG**

®

## **Sourcebook – March or April release**

I assigned a bunch of the artwork for [t  
his book](#)

before I left for CoastCon. Other  
books in development for Palladium  
Fantasy®:

**Lopan™ Adventure Sourcebook,**  
**Lopanic Games™ Sourcebook**

and

**Land of the South Winds™**

, among other things.

**UPDATE: Dead Reign®**

# Sourcebook: In the Face of Death

Artist *Nick Bradshaw* continues to work on the interior art for this title, while E.M. Gist works on giving us another dynamic cover.

**Now on**

**DriveThruRPG.com – Rifts**

®

**Shemarrian Nation**

**Sourcebook, Rifts**

®

**Bionics Sourcebook, Coalition  
Navy**

TM

**and a  
*Rifts***

®

***Primer***

,

***FREE Hell Followed***

TM

***Preview,***

**ALL**

***Robotech***

®

***RPG Tactics***

TM

***cards and much more***

**The Rifts® Shemarrian Nation Sourcebook** is now

available, along with

**Rifts® Bionics Sourcebook**

,

**Rifts® Coalition Navy**

, the

**Rifts® Primer**

, the

**FREE Hell Followed™ Preview**

,

**Rifts® Black Market**

(one of my faves),

**Rifts® Mercenary Adventures**

TM,

**Rifts® Mercenaries**

,

[\*\*MercTown\*\*](#)

TM

,

[\*\*Merc Ops\*\*](#)

TM, and so much more, are all available now in PDF. You can also get ALL

**Robotech® RPG Tactics™**  
**game cards**

,

**Robotech® and Rifts® Paper Miniatures**

along with

[\*\*Rifts® Lemuria\*\*](#)

,

[\*\*Rifts® Triax Two\*\*](#)

**, The Rifter® #1-69, Rifts®**

**World Books 1-30**

and many other

*Rifts®*, *Heroes Unlimited™*,

*Palladium Fantasy®*, *Nightbane®*

and other game line titles. New

**Robotech® RPG Tactics™**

**material**

will be made available in the

weeks ahead. All of it adds to the

growing list of

**Rifts®, Robotech**

® and other Palladium RPG

game titles available as PDF

books, cards and support. A new

title should be added every week



or two, so watch for them.

***Robotech® RPG Tactics™  
Wave 2 Paper Game Pieces,***  
and all RRT game cards,

**[Rifts® Ultimate Edition](#)**

and 160+ other PDF Palladium  
titles, RRT stuff, G.M. helper  
kits and free material are on

**[DriveThruRPG.com](#)**

right now!

More

**Rifts®, Robotech®**

and other Palladium game titles,

paper miniatures and fun are coming to PDF in the weeks and months ahead. Watch for them.

Recent PDF titles include [Rifts® Sourcebook One Revised](#)

,  
[Rifts® Sourcebook Two: The Mechanoids](#)

®,  
[Rifts® Sourcebook Three: Mindwerks](#)

TM,  
[Rifts® Sourcebook Four:](#)

## Coalition Navy

TM ,

## Rifts® Bionics Sourcebook

,

## Rifts® Ultimate Edition

,

## Rifts® Lemuria

,

## Rifts® Triax 2

,

## Rifts® Mercenaries

,

## MercTown

TM and

## Merc Ops

TM ,

## [Rifts® Black Market](#)

;

## [Rifts® World Book 30: D-Bees of North America](#)

TM  
,

## [Rifts® World Book 29: Madhaven](#)

TM  
,

## [Rifts® World Book 28: Arzno](#)

TM  
,

## [Rifts® World Book 27: Adventures in Dinosaur Swamp](#)

;

## [Rifts® World Book 26: Dinosaur Swamp](#)

,  
**[World Book 25: Rifts® China Two](#)**

, and  
**[World Book 24: Rifts® China One](#)**

, among many, many others.

There are also

**previews**

of

**[Rifts® CS Heroes of Humanity](#)**

TM,  
,

**[The Rifter® #73](#)**

, Northern Gun 1 & 2, Lemuria,  
**Rifts® Vampire Kingdoms,**  
**Bizantium**

and many other Palladium titles.  
Check back every week to see  
which new PDFs of  
**Rifts® World Books**  
and other titles have been added!

In addition to the titles listed  
above, **The Minion War™** series  
of books, the  
**Rifts® Coalition**  
**Wars®/Tolkeen series**  
,  
**Chaos Earth® Resurrection**  
, all of the

## **Dead Reign**

® (Zombie Apocalypse) titles,

## **Splicers® RPG**

and most issues of

## **The Rifter®**

are available NOW! So are first edition rules of the

## **Heroes Unlimited™ RPG**

and sourcebooks,

## **Palladium Fantasy RPG®**

and sourcebooks,

## **The Mechanoids®**

, and much more, available on

**[DriveThruRPG.com](http://DriveThruRPG.com)**

▪



**Available right now:**

- **[Rifts® Ultimate Edition](#)**, **[Rifts® Shemarrian Nation Sourcebook](#)**

’  
**[Rifts® Bionics Sourcebook](#)**

’  
**[Rifts® Sourcebook Four: Coalition Navy](#)**

TM,  
**[Rifts® Sourcebook 3: Mindwerks](#)**

TM,  
**[Rifts® Sourcebook Two: The Mechanoids](#)**

®,

**Rifts® Sourcebook One  
Revised**

,

**Rifts® Mercenaries**

,

**MercTown**

TM,  
,

**Merc Ops**

TM and

**Mercenary Adventures**

TM,  
,

**Rifts® Black Market**

,

**Rifts® Lemuria**

,

## [Rifts® Triax 2](#)

;

## [Rifts® World Book 30: D-Bees of North America](#)

TM  
,

## [Rifts® World Book 29: Madhaven](#)

TM  
,

## [Rifts® World Book 28: Arzno](#)

TM  
,

## [Rifts® World Book 27: Adventures](#)

## [in Dinosaur Swamp](#)

TM  
,

## [Rifts® World Book 26: Dinosaur Swamp](#)

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[\*\*Rifts® World Book 25: China Two\*\*](#)

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[\*\*Rifts® World Book 24: China One\*\*](#)

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[\*\*Rifts® World Book 23: Xiticix Invasion\*\*](#)

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[\*\*Rifts® World Book 22: Free Quebec\*\*](#)

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[\*\*Rifts® World Book 21: Splynn Dimensional Market\*\*](#)

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## **Rifts® World Book 20: Canada**

;

## **Rifts® World Book 19: Australia**

;

## **Rifts® World Book 18: Mystic Russia**

;

## **Rifts® World Book 17: Warlords of Russia**

;

## **Rifts® World Book 16: Federation of Magic**

;

## **Rifts® World Book 15: Spirit West**

;

**Rifts® World Book 14: New West**

TM  
,

**Rifts® World Book 13: Lone Star**

TM  
,

**Rifts® World Book 12: Psyscape**

TM

;

**Rifts® World Book 11: Coalition War Campaign**

TM  
,

**Rifts® World Book 10: Juicer Uprising**

™, and

**Rifts® World Book 9: South America 2**

along with

**World Books #1-8**

and various other

**Rifts**

® titles.

- **Rifts® Chaos Earth® RPG**,

**Chaos Earth®: Rise of Magic**

™,

**Chaos Earth® Resurrection**

™ and

**Creatures of Chaos**



™ are all available now.

- Two free **Chaos Earth® Resurrection** previews and many other previews.

- **Rifts® Coalition Wars®: Siege on Tolkeen series** – all six titles.

- **Rifts® The Minion War™ series – six current books –** consisting of

**[Dimension Book 10: Hades](#)**

,

## [Dimension Book 11: Dyval](#)

,

## [Dimension Book 12: Dimensional Outbreak](#)

,

## [HU2 adventure sourcebook: Armageddon Unlimited](#)

TM,

## [Heroes of the Megaverse](#)

®, and

## [Rifts® Megaverse® in Flames](#)

available now! Suitable for ALL settings, including

**Rifts**

®,

**Heroes Unlimited™**

and

## **The Palladium Fantasy RPG®.**

- **Dead Reign® RPG titles.**

**The Zombie Apocalypse is yours to role-play with the *Dead Reign® RPG.***

The core rule book and all sourcebooks are available now.

- **The Rifter® issues #1-69.**
- **FREE *Robotech® RPG***

***Tactics™***

**paper**

**game pieces, force organization tables, stat cards, rules and special items – with**

**more coming soon!**

**- FREE 12 highly-detailed, comprehensive *Robotech® RPG Tactics*™ assembly instructions for all the Wave One mecha – available now.**

**- FREE *Robotech® RPG Tactics*™ color guides are available now.**

**- Palladium Fantasy RPG® Paper Miniatures – Volumes #1-6 are available now.**

More are coming in the weeks ahead.

- **160+ Palladium titles, plus G.M. kits, and more.**

- **Rifts® Paper Miniatures: Men at Arms – \$2.99**

- **Rifts® Paper Miniatures: Coalition Dead Boys – \$2.99**

- **Rifts® Paper Miniatures: Adventurers – \$2.99**

- **Rifts® Paper Miniatures: Practitioners of Magic (new) – \$2.99**

- **Rifts® Paper Miniatures:  
Extras** (new) – \$2.99
- **And more to come in the weeks ahead.**

**Palladium Collectibles  
Available in Kevin's Online  
Toy & Collectibles Store**

Alex and I have added and

continue to add a lot of vintage *Star Wars* toys  
and a growing number of all kinds  
of collectibles – and we'll be  
adding more  
*Palladium Books*  
original art and items to the store,  
so keep an eye out for them.

This includes one-of-a-kind  
original artwork, prints, **Rifts®**  
and  
**Robotech**  
® artwork by



*Kevin Long, me  
and  
others*

. There is also a range of limited editions, rare book titles and limited edition hardcovers, toys and more that are all being added to

[my ebay store](#)

over the next several weeks, so keep an eye out. Alex and I will keep adding items as our busy schedules allow, but we have a lot of fun collectibles available now and coming soon. Items include original art, out of print

titles, redlined proofreader photocopies signed by me and the staff, signed manuscripts with editors' corrections, some original art, hardcover books (including **Rifts® Lemuria, Northern Gun™ One, Northern Gun™ Two, Megaverse® in Flames™, Beyond the Supernatural™ Gold, Rifts® Machinations of Doom™ Gold** and **Rifts® Ultimate Gold**) and other items available. There are also hundreds of toys and action figures, all from my

personal archives and collection.  
Take a look every weekend for  
new items added.

<http://stores.ebay.com/kevinstoys-artandcollectibles>

## **GEN CON – Event Submission is Happening Now**

To guarantee a dedicated gaming  
area and listing in the program

book and online schedule, we need your descriptions and details over the next few weeks. Please start sending them in to NMI. Any Megaversal Ambassador can help you, but NMI is the primary Gen Con event coordinator. We had some awesome events the last few years, so let us, please, keep the trend going. Remember, G.M.s running Palladium events get a discount coupon for EACH game they run that they can redeem at the Palladium booth. We are looking for Game Masters to run

any and all Palladium game settings: **Rifts®**, **Robotech®**, **Robotech® RPG Tactics™**, **Palladium Fantasy®**, **Heroes Unlimited™**, **Splicers®**, **Nightbane®**, **Dead Reign®**, **Beyond the Supernatural™** and all the rest! We appreciate ALL of you, and love that you run games for us at Gen Con. Thank you.

**CoastCon 40 in Biloxi,  
Mississippi – March 3-5, 2017**

**CoastCon is this weekend.** I will be there with Sean Patrick Fannon (Rifts® Savage Worlds) and a number of other guests.

Please bring books to sign, come to chat, come to play in the

## **Lord DeSilca**

fantasy games I am running, get autographs and share a nice time. I look forward to seeing a lot of Palladium fans.

## **CoastCon 40**

is in Biloxi, Mississippi, March 3-5.

<http://www.coastcon.org>

## **Closing Thoughts**

The start to this year has been a roller coaster ride with some extreme highs and extreme lows. The highs are big plans and possibilities we are trying to push through on several fronts – games, film, television, videogames, etc. We have some big dreams for all of our game settings and the future of Palladium. The lows have been a

series of small and large crises that we have been able to resolve with positive results, but yikes. Last week, I spoke about following your dreams. Well, we have some pretty exciting dreams and plans for Palladium Books. Please join us in our pursuit of some amazing new sourcebooks, games, and opportunities that will make everyone smile and say, “wow!”

– *Kevin Siembieda, Game*



*Designer, Writer, Publisher*

**UPDATE: Games and  
Sourcebooks Coming from  
Palladium  
Available Now**

- **[The Rifter® #76](#)** – Autumn  
issue – 96  
pages – shipping NOW!

- **Hell Followed**<sup>TM</sup>, a Dead  
Reign® Sourcebook  
– 160 pages.

- **Weapons, Armor &  
Castles of the Orient**<sup>TM</sup> –  
48 page, comic book size format.

- **Robotech® The Masters  
Saga**<sup>TM</sup> Sourcebook – New  
8½ x 11 format, 160 pages.

- **Rifts® Coalition States:  
Heroes of Humanity**<sup>TM</sup>

- **Rifts® Poker Deck #1**  
(color)

- **Rifts® Poker Deck #2**  
**(color and b/w illustrations)**

**Coming Soon 2017**

- **The Rifter #77** – **Winter**  
**issue** – 96  
pages – March 9. It is at the  
printer!

- **Rifts® Heroes of**  
**Humanity™ ARSENAL** –  
96 or 128 pages – March/April, in  
final production right now. It too is

laying the groundwork for something big.

- **Rifts® Secrets of the Atlanteans**™ – 192 pages – March/April, also in production now and looking great.

- **Rifts® The Disavowed**™ **Sourcebook** – by Kevin Siembieda and Matthew Clements – April/May.

- **Garden of the Gods**™, a **Palladium Fantasy RPG® Sourcebook**

– by Kevin Siembieda –  
March/April.

- **Dead Reign® Inner City  
Survival Sourcebook**  
(tentative title) – Spring.

- **Others** – We may try to slip  
in a few small books before  
summer.

**Coming Later in 2017 and  
2018**

- **Lopan™, a Palladium  
Fantasy RPG® Adventure**

## Sourcebook

- **Lopanic Games™, a Palladium Fantasy RPG®**

## Sourcebook

- **Robotech® RPG: Ghost Fleet Saga™ Sourcebook**

- **Robotech® RPG**

## Tactics™: Wave 2 expansion packs

- **Robotech® RPG**

## Tactics™: Scenario Book One and events

- **[Rifts® Sovietski™ World](#)**

## [Book](#)

- **[Rifts® Haunted Tech™](#)**

## [Sourcebook](#)

—

Rescheduled

- **Chaos Earth® First**

**Responders**

- **Splicers® Sourcebooks**
- **Heroes Unlimited™**

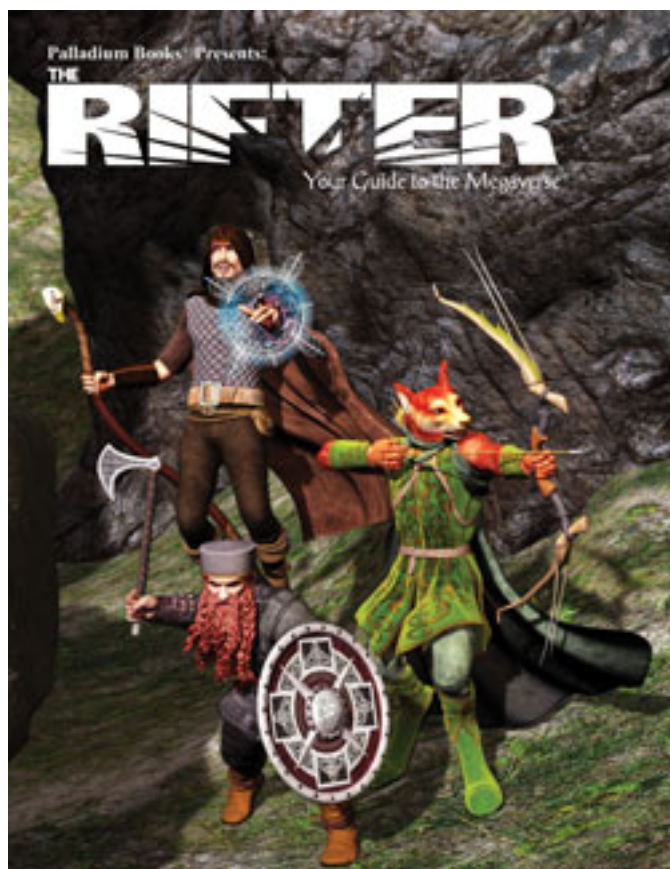
**Sourcebooks**

- **Nightbane® Sourcebook**
- **Beyond the**

**Supernatural™ Sourcebooks**

- **Rifts® World Books and Sourcebooks, including Rifts® New Navy, Rifts® Antarctica, and others.**

- **And some big surprises coming this summer and fall**





# **New! The Rifter® #77 – Ships March 9, 2017**

At the printer. Adventure, madness, strange creatures and strange lands fill this issue of The Rifter®. This issue is a playground for heroes and a source of adventure, but beware the danger that lurks in the shadows.

**Every issue of The Rifter® is an *idea factory* for players and Game Masters to generate new ideas and find new avenues of adventure. It provides useful, ready to go source material you can just drop into your ongoing games. A doorway to new possibilities and numerous Palladium role-playing worlds. And the many new**

characters, O.C.C.s, powers, magic, weapons, villains, monsters, adventures and ideas for one setting can be easily adapted to *any* Palladium setting.

## **Rifter® #77 Highlights:**

**- Rifts® – City of Nowhere – an adventure setting by Brett Caron.**  
Capitalism, magic and dark

secrets build an enchanted city with a dark underbelly that may not hold.

**- Heroes Unlimited™**  
**“official” source material –**  
**by Kevin Siembieda.**

The mad genius of Doctor Feral breeds new mutant menaces, heroes and adventure. Four new super abilities.

**- Palladium Fantasy**

## **RPG® – the city of Khemennu adventure setting by Ian Herbert.**

A holy city dedicated to the Church of Light and Dark, and the resting place of the legendary Sun Disc. A place of intrigue, magic and adventure.

**- Splicers® – I am  
Legion, Part Six – by  
Charles Walton II, Chris  
Kluge and Lance Colley –**

**“official” source material.**

This is it! The final battle against Legion! The Legion personality and her Black Shroud armor statted and described. Secrets and dangers revealed about the Factory Walker and more. Even in victory, the world may never be the same.

**- News, coming attractions, product descriptions and more.**

- **Rifts® cover by  
Michael “Madman”  
Leonard.**

- **96 pages – \$13.95 retail  
– [Cat. No. 177](#). At the  
printer. Ships March 9,  
2017.**



**COMING! Heroes of  
Humanity <sup>TM</sup> CS  
*Arsenal* —  
Rifts**

®

**Secrets of the Coalition**



# States

TM

## Sourcebook

**Rifts® Heroes of Humanity** gave you updated Coalition Army O.C.C.s, ways to upgrade men-at-arms, new O.C.C.s, battle plans and strategies and tactics.

**CS Heroes of Humanity™**

## ***Arsenal***

provides an array of new Coalition hardware:

weapons, armor, additional SAMAS, other power armor, robots, combat vehicles, gear and info.

- **New CS weapons and gear.**

- **New CS SAMAS and**

**power armor.**

- **New CS robots and combat vehicles.**

- **More secrets and information about the Coalition States.**

- **Wild adventure opportunities, fun and more.**

- **Part of the *Minion War™ “Crossover” series* .**

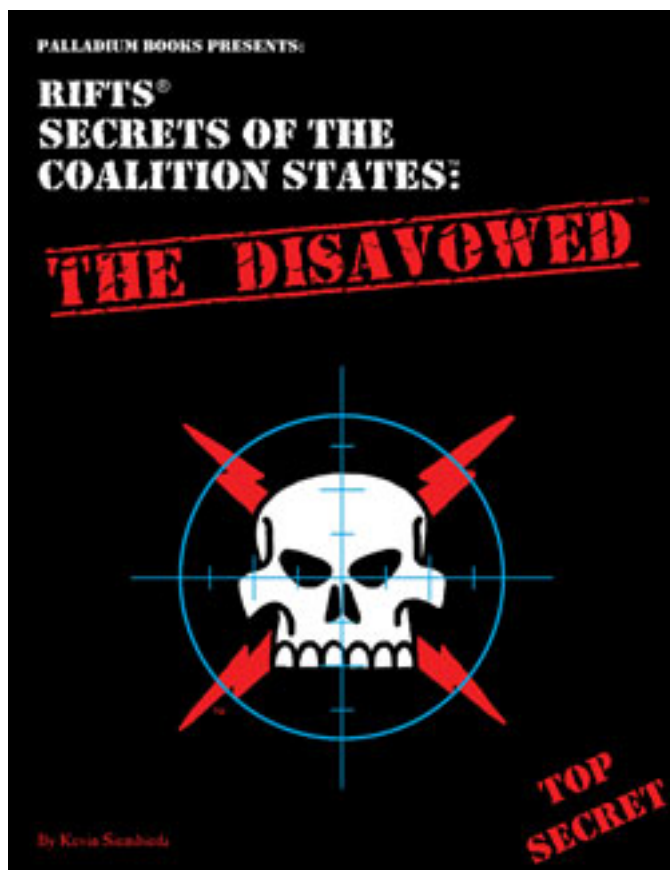
- **Written by Kevin**

# **Siembieda, Clements, Gleba and others.**

**- 96 pages – \$16.95**

**retail – [Cat. No. 893.](#)**

**March or April, 2017.**



# COMING! Rifts® The Disavowed TM

## – Secrets of the Coalition States TM

## – Coming Spring

“Desperate times require desperate measures.

War has nothing to do with morality or justice.

It’s all about winning or dying. We cannot bind

our hands with high

ideals, even our own, or

worry about the laws of

renegade nations or the rights of alien people. We must fight fire with fire. And you are the match.” – *Colonel Lyboc addressing a Disavowed team.*

The Disavowed are so Top Secret that their

existence is known only to a handful of the Coalition States' most elite, top echelon, with *Joseph Prosek II* the mastermind behind the Disavowed operation, and Colonel Lyboc its shadowy face. Find out who these men and women are. How the Disavowed get away



with using magic, traveling to other parts of Rifts Earth and even to other dimensions in pursuit of enemies and strategic information that cannot be had through conventional means. Learn about the secret parameters in which these hard-boiled warriors, secretly

hand-picked by Joseph Prosek II, operate, why almost every mission is considered a suicide mission, and why they must forever be the Disavowed.

**- CS operatives so secret that even the top military and**

**political leaders right  
up to Emperor Prosek  
*know nothing about  
them***

**. And if they did know,  
would they condone  
their activity or  
condemn it?**

**- Are the Disavowed  
heroes or renegades?  
Assassins or soldiers?**

**Madmen or  
super-patriots? Or a  
little of them all?**

**- Unsung heroes  
who keep the CS safe,  
or thugs and pawns of  
a shadow agency  
within the Coalition  
government?**

**- What role does the  
Vanguard play in this  
group?**

**- How do they reward their D-Bee “teammates” when the mission is over?**

**- What happens to the Disavowed when they have seen or learned too much?**

**Adventure ideas galore and so much more.**

**- Written by Kevin**

# Siembieda and Matthew Clements.

- 96 pages – \$16.95

retail – Cat. No.

892

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Coming this spring.



# **NEW! The Rifter® #76 – Available now!**

**The Rifter® #76 is filled with strange creatures, adventure and fun across the Megaverse® and multiple world settings.**



# Every issue of The Rifter® is an *idea factory*

for players and Game Masters to generate new ideas and find new avenues of adventure. It provides useful, ready to go source material you can just drop into your

ongoing games. A doorway to new possibilities and numerous Palladium role-playing worlds. And the many new characters, O.C.C.s, powers, magic, weapons, villains, monsters, adventures and ideas for one

setting can be easily adapted to

*any*

Palladium setting.

Every issue has material for

**Rifts**

® and usually 2-3

other Palladium game

lines. The focus of this

issue is

# Rifts

®,

# Splicers

® and RPG advice.

Don't forget, unofficial material can be easily adapted for use in ANY Palladium game setting.

## Rifter® #76

# Highlights:

**- Rifts® , Phase World® , and Palladium Fantasy RPG® – Elemental Primordials™ , by Greg Diaczyk and Kevin Siembieda – “official” source material.**

Elemental Primordials are something new in the Megaverse®. No one knows why they are appearing or whether that is good or bad. These new Elemental beings can be used as player characters or NPCs. Four Elemental

Primordials and four riding animals from the Elemental Realms.

Their very existence sparks potential storylines and adventure ideas. Get your first glimpse of them in

**The Rifter® #76**

.

**- Rifts® Pecos  
Badlands Town – by  
Brett Caron.**

Thinking about doing  
some adventuring in  
the Rifts American  
Southwest? Mosey on  
over to Gohjjunk.

**- Rifts® for**



**Savage Worlds®  
Preview® . Get  
another look at what's  
coming this winter.**

**- Splicers® – I am  
Legion, Part Five, by  
Charles Walton II,  
Chris Kluge and  
Lance Colley –  
“official” source**

**material.** The adventure reaches a fever pitch as we near the conclusion. More secrets, danger and combat.

**- Heroes Unlimited™, Ninjas & Superspies, Nightbane® – Blood**

**Diamonds by  
Thomas Morrison**  
presents adventure  
source material with a  
war-torn setting, story  
and NPCs in Africa.  
But it could be just the  
beginning of a globe  
spanning campaign.

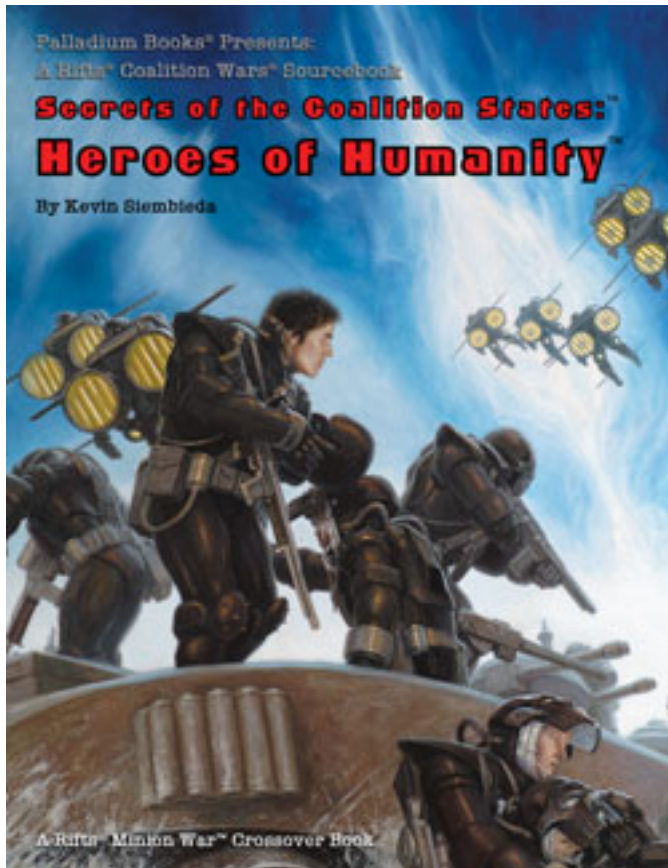
- **News, coming**

**attractions, product descriptions and more.**

**- Cover by Nicholas Bradshaw. Art by Walton, Dudley, and others.**

**- 96 pages – \$13.95 retail – C  
at. No. 176**

**. Available now.**



**NEW! Rifts®**  
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**Coalition States**  
**TM**  
**– Heroes of**

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TM

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of Humanity™**

changes the

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and includes new  
character classes,  
weapons,  
equipment, alliances



and conflict to inspire  
epic new  
adventures.

**Rifts® Heroes of  
Humanity™** outlines  
the battle for the soul  
of humanity. The

Minion War™ has spilled onto Rifts Earth. At the epicenter of the invasion is *North America*. If either of the two rival demonic forces succeeds in conquering the

continent, the rest of the world shall follow and Earth will be annexed to Hell. The demon hordes believe no one can stop them. The Coalition States has something to say about that.

For the first time in history, the Coalition States, Northern Gun, the Manistique Imperium, Lazlo, New Lazlo, Free Quebec, the Cyber-Knights,

Lemurians, True  
Atlanteans, D-Bees,  
mages, mercs and  
many, many others  
stand together  
against a common  
enemy. Meanwhile, *t  
he Splugorth of  
Atlantis, Archie  
Three, the*

*Republicans*  
and  
*the Vanguard*  
engage in their own  
shadow war against  
the invading demon  
hordes, and each  
other.

**- *Heroes of  
Humanity*™**  
**lets unprecedented  
types of characters  
gather in mixed  
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ideologically  
opposed. Together  
they fight**

**side-by-side for the  
greater good.**

**- New ways to  
upgrade your  
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Men-at-Arms  
characters.**

**- Coalition  
Demon Hunter**



**school and  
advanced training  
programs.**

**- New Coalition  
O.C.C.s like the  
Death Knight and  
Skelebot Specialist.**

**- Coalition  
military O.C.C.s**

**expanded such as  
the CS Juicers, CS  
Combat Cyborgs,  
Psycho-Stalkers,  
Coalition psychics  
and more.**

**- New CS gear  
such as the  
Hellbuster and  
Falcon Death Wing.**

**- CS battle plans, world information and many adventure ideas.**

**- The strategies and tactics of the demons against humanity.**

**- The strategies and tactics of the Coalition States and its allies.**

**- Summary of Demon and Deevil vulnerabilities.**

**- One Xiticix battle plan and who**

**really pays the price.**

**- Plenty of guidelines, tables and rules to help you run it all.**

**- Art by Charles “Chuck” Walton II, Amy L. Ashbaugh, Nick Bradshaw,**

**Mark Dudley, Allen  
Manning, Brian  
Manning, Mike  
Mumah, Apollo  
Okamura, Tanya  
Ramsey, Benjamin  
Rodriguez, and  
Kevin Siembieda.**

**- Written by**

**Kevin Siembieda,  
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### **madmen?**

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### **and bad, plus**

### **other weirdness**

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they doing?

- 8

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conspiracy  
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organizations.

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government  
enclaves and  
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**Bradshaw.**  
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**Taylor White and**  
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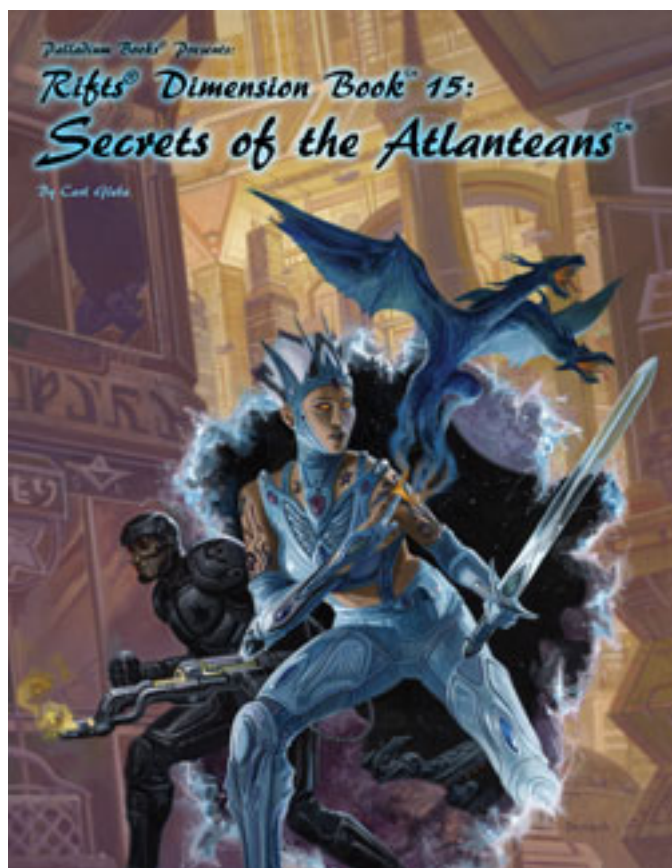


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mishap) and  
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Megaverse,

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regard them as  
heroes, but are  
they? The Sunaj  
Assassins are

mythic villains  
feared by all, yet  
they too are True  
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including clan**



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other factors.**

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different  
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weapons and  
armor.**

**- Atlantean**

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communities  
across the  
Megaverse.**

**- The Sunaj  
Assassins, their**

**secrets, history  
and plans for  
the future.**

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O.C.C.,  
Atlantean  
Defender O.C.C.**

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And this is just  
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**- Written by  
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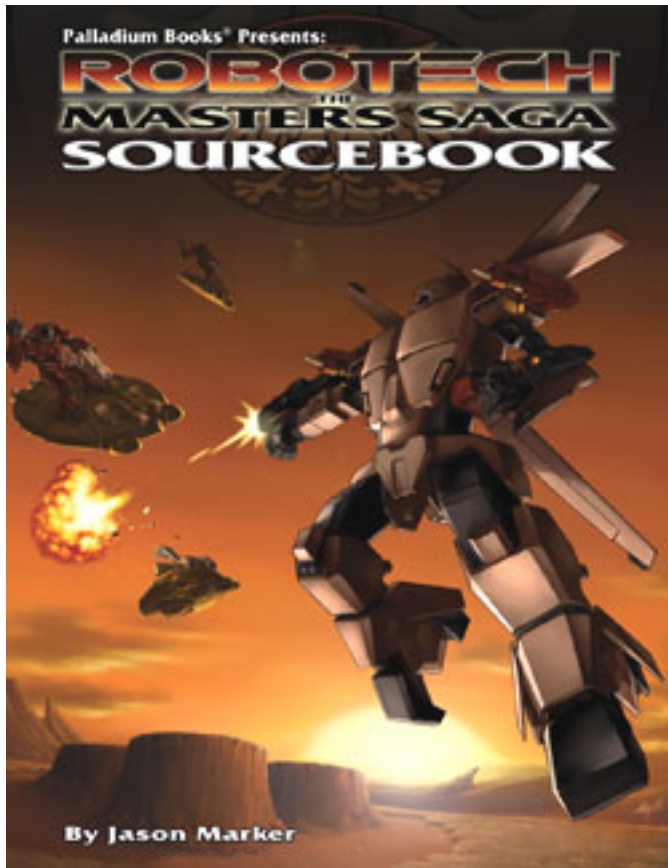
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War, the  
Army of the  
Southern**

# Cross

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weapons, and  
vehicles. The  
same  
comprehensiv

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was given to  
the invading  
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Masters**

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find out all  
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e 160 page  
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an “official”  
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the very first  
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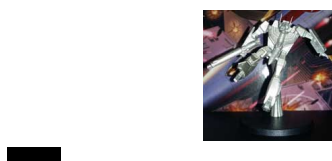
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